# **1.1** Four Ways to Represent a Function

Functions arise whenever one quantity depends on another. Consider the following four situations.

- A. The area A of a circle depends on the radius r of the circle. The rule that connects r and A is given by the equation  $A = \pi r^2$ . With each positive number r there is associated one value of A, and we say that A is a *function* of r.
- **B.** The human population of the world P depends on the time t. The table gives estimates of the world population P(t) at time t, for certain years. For instance,

$$P(1950) \approx 2,560,000,000$$

But for each value of the time *t* there is a corresponding value of *P*, and we say that *P* is a function of *t*.

- C. The cost C of mailing an envelope depends on its weight w. Although there is no simple formula that connects w and C, the post office has a rule for determining C when w is known.
- **D.** The vertical acceleration *a* of the ground as measured by a seismograph during an earthquake is a function of the elapsed time *t*. Figure 1 shows a graph generated by seismic activity during the Northridge earthquake that shook Los Angeles in 1994. For a given value of *t*, the graph provides a corresponding value of *a*.



FIGURE 1 Vertical ground acceleration during the Northridge earthquake

Each of these examples describes a rule whereby, given a number (r, t, w, or t), another number (A, P, C, or a) is assigned. In each case we say that the second number is a function of the first number.

A **function** f is a rule that assigns to each element x in a set D exactly one element, called f(x), in a set E.

We usually consider functions for which the sets D and E are sets of real numbers. The set D is called the **domain** of the function. The number f(x) is the **value of** f at x and is read "f of x." The **range** of f is the set of all possible values of f(x) as x varies throughout the domain. A symbol that represents an arbitrary number in the *domain* of a function f is called an **independent variable**. A symbol that represents a number in the *range* of f is called a **dependent variable**. In Example A, for instance, r is the independent variable and A is the dependent variable.

Year	Population (millions)
1900	1650
1910	1750
1920	1860
1930	2070
1940	2300
1950	2560
1960	3040
1970	3710
1980	4450
1990	5280
2000	6080
2010	6870

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FIGURE 2 Machine diagram for a function f



FIGURE 3 Arrow diagram for f

It's helpful to think of a function as a **machine** (see Figure 2). If x is in the domain of the function f, then when x enters the machine, it's accepted as an input and the machine produces an output f(x) according to the rule of the function. Thus we can think of the domain as the set of all possible inputs and the range as the set of all possible outputs.

The preprogrammed functions in a calculator are good examples of a function as a machine. For example, the square root key on your calculator computes such a function. You press the key labeled  $\sqrt{(or \sqrt{x})}$  and enter the input x. If x < 0, then x is not in the domain of this function; that is, x is not an acceptable input, and the calculator will indicate an error. If  $x \ge 0$ , then an *approximation* to  $\sqrt{x}$  will appear in the display. Thus the  $\sqrt{x}$  key on your calculator is not quite the same as the exact mathematical function f defined by  $f(x) = \sqrt{x}$ .

Another way to picture a function is by an **arrow diagram** as in Figure 3. Each arrow connects an element of D to an element of E. The arrow indicates that f(x) is associated with x, f(a) is associated with a, and so on.

The most common method for visualizing a function is its graph. If f is a function with domain D, then its graph is the set of ordered pairs

$$\{(x, f(x)) \mid x \in D\}$$

(Notice that these are input-output pairs.) In other words, the graph of f consists of all points (x, y) in the coordinate plane such that y = f(x) and x is in the domain of f.

The graph of a function f gives us a useful picture of the behavior or "life history" of a function. Since the y-coordinate of any point (x, y) on the graph is y = f(x), we can read the value of f(x) from the graph as being the height of the graph above the point x (see Figure 4). The graph of f also allows us to picture the domain of f on the x-axis and its range on the y-axis as in Figure 5.



**EXAMPLE 1** The graph of a function *f* is shown in Figure 6.

(a) Find the values of f(1) and f(5).

(b) What are the domain and range of f?

#### SOLUTION

(a) We see from Figure 6 that the point (1, 3) lies on the graph of f, so the value of f at 1 is f(1) = 3. (In other words, the point on the graph that lies above x = 1 is 3 units above the *x*-axis.)

When x = 5, the graph lies about 0.7 units below the x-axis, so we estimate that  $f(5) \approx -0.7.$ 

(b) We see that f(x) is defined when  $0 \le x \le 7$ , so the domain of f is the closed interval [0, 7]. Notice that f takes on all values from -2 to 4, so the range of f is

$$[y \mid -2 \le y \le 4] = [-2, 4]$$





The notation for intervals is given in Appendix A.









**EXAMPLE 2** Sketch the graph and find the domain and range of each function. (a) f(x) = 2x - 1 (b)  $g(x) = x^2$ 

#### **SOLUTION**

(a) The equation of the graph is y = 2x - 1, and we recognize this as being the equation of a line with slope 2 and y-intercept -1. (Recall the slope-intercept form of the equation of a line: y = mx + b. See Appendix B.) This enables us to sketch a portion of the graph of f in Figure 7. The expression 2x - 1 is defined for all real numbers, so the domain of f is the set of all real numbers, which we denote by  $\mathbb{R}$ . The graph shows that the range is also  $\mathbb{R}$ .

(b) Since  $g(2) = 2^2 = 4$  and  $g(-1) = (-1)^2 = 1$ , we could plot the points (2, 4) and (-1, 1), together with a few other points on the graph, and join them to produce the graph (Figure 8). The equation of the graph is  $y = x^2$ , which represents a parabola (see Appendix C). The domain of *g* is  $\mathbb{R}$ . The range of *g* consists of all values of g(x), that is, all numbers of the form  $x^2$ . But  $x^2 \ge 0$  for all numbers *x* and any positive number *y* is a square. So the range of *g* is  $\{y \mid y \ge 0\} = [0, \infty)$ . This can also be seen from Figure 8.

**EXAMPLE 3** If 
$$f(x) = 2x^2 - 5x + 1$$
 and  $h \neq 0$ , evaluate  $\frac{f(a+h) - f(a)}{h}$ 

**SOLUTION** We first evaluate f(a + h) by replacing x by a + h in the expression for f(x):

$$f(a + h) = 2(a + h)^{2} - 5(a + h) + 1$$
$$= 2(a^{2} + 2ah + h^{2}) - 5(a + h) + 1$$
$$= 2a^{2} + 4ah + 2h^{2} - 5a - 5h + 1$$

Then we substitute into the given expression and simplify:

$$\frac{f(a+h) - f(a)}{h} = \frac{(2a^2 + 4ah + 2h^2 - 5a - 5h + 1) - (2a^2 - 5a + 1)}{h}$$
$$= \frac{2a^2 + 4ah + 2h^2 - 5a - 5h + 1 - 2a^2 + 5a - 1}{h}$$
$$= \frac{4ah + 2h^2 - 5h}{h} = 4a + 2h - 5$$

## Representations of Functions

There are four possible ways to represent a function:

- verbally (by a description in words)
- numerically (by a table of values)
- visually (by a graph)
- algebraically (by an explicit formula)

If a single function can be represented in all four ways, it's often useful to go from one representation to another to gain additional insight into the function. (In Example 2, for instance, we started with algebraic formulas and then obtained the graphs.) But certain functions are described more naturally by one method than by another. With this in mind, let's reexamine the four situations that we considered at the beginning of this section.

The expression

$$\frac{f(a+h) - f(a)}{h}$$

in Example 3 is called a **difference quotient** and occurs frequently in calculus. As we will see in Chapter 2, it represents the average rate of change of f(x) between x = a and x = a + h.

<i>t</i> (years since 1900)	Population (millions)
0	1650
10	1750
20	1860
30	2070
40	2300
50	2560
60	3040
70	3710
80	4450
90	5280
100	6080
110	6870

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- **A.** The most useful representation of the area of a circle as a function of its radius is probably the algebraic formula  $A(r) = \pi r^2$ , though it is possible to compile a table of values or to sketch a graph (half a parabola). Because a circle has to have a positive radius, the domain is  $\{r \mid r > 0\} = (0, \infty)$ , and the range is also  $(0, \infty)$ .
- **B.** We are given a description of the function in words: P(t) is the human population of the world at time t. Let's measure t so that t = 0 corresponds to the year 1900. The table of values of world population provides a convenient representation of this function. If we plot these values, we get the graph (called a scatter plot) in Figure 9. It too is a useful representation; the graph allows us to absorb all the data at once. What about a formula? Of course, it's impossible to devise an explicit formula that gives the exact human population P(t) at any time t. But it is possible to find an expression for a function that *approximates* P(t). In fact, using methods explained in Section 1.2, we obtain the approximation

$$P(t) \approx f(t) = (1.43653 \times 10^9) \cdot (1.01395)^t$$

Figure 10 shows that it is a reasonably good "fit." The function f is called a *mathematical model* for population growth. In other words, it is a function with an explicit formula that approximates the behavior of our given function. We will see, however, that the ideas of calculus can be applied to a table of values; an explicit formula is not necessary.





A function defined by a table of values is called a *tabular* function.

w (ounces)	C(w) (dollars)
$0 < w \leq 1$	0.98
$1 < w \leq 2$	1.19
$2 < w \leq 3$	1.40
$3 < w \leq 4$	1.61
$4 < w \leq 5$	1.82
•	
•	•
•	· ·

The function P is typical of the functions that arise whenever we attempt to apply calculus to the real world. We start with a verbal description of a function. Then we may be able to construct a table of values of the function, perhaps from instrument readings in a scientific experiment. Even though we don't have complete knowledge of the values of the function, we will see throughout the book that it is still possible to perform the operations of calculus on such a function.

- C. Again the function is described in words: Let C(w) be the cost of mailing a large envelope with weight w. The rule that the US Postal Service used as of 2015 is as follows: The cost is 98 cents for up to 1 oz, plus 21 cents for each additional ounce (or less) up to 13 oz. The table of values shown in the margin is the most convenient representation for this function, though it is possible to sketch a graph (see Example 10).
- **D.** The graph shown in Figure 1 is the most natural representation of the vertical acceleration function a(t). It's true that a table of values could be compiled, and it is even possible to devise an approximate formula. But everything a geologist needs to

know—amplitudes and patterns—can be seen easily from the graph. (The same is true for the patterns seen in electrocardiograms of heart patients and polygraphs for lie-detection.)

In the next example we sketch the graph of a function that is defined verbally.

**EXAMPLE 4** When you turn on a hot-water faucet, the temperature T of the water depends on how long the water has been running. Draw a rough graph of T as a function of the time t that has elapsed since the faucet was turned on.

**SOLUTION** The initial temperature of the running water is close to room temperature because the water has been sitting in the pipes. When the water from the hot-water tank starts flowing from the faucet, T increases quickly. In the next phase, T is constant at the temperature of the heated water in the tank. When the tank is drained, T decreases to the temperature of the water supply. This enables us to make the rough sketch of T as a function of t in Figure 11.

In the following example we start with a verbal description of a function in a physical situation and obtain an explicit algebraic formula. The ability to do this is a useful skill in solving calculus problems that ask for the maximum or minimum values of quantities.

**EXAMPLE 5** A rectangular storage container with an open top has a volume of 10 m<sup>3</sup>. The length of its base is twice its width. Material for the base costs \$10 per square meter; material for the sides costs \$6 per square meter. Express the cost of materials as a function of the width of the base.

**SOLUTION** We draw a diagram as in Figure 12 and introduce notation by letting w and 2w be the width and length of the base, respectively, and h be the height.

The area of the base is  $(2w)w = 2w^2$ , so the cost, in dollars, of the material for the base is  $10(2w^2)$ . Two of the sides have area *wh* and the other two have area 2wh, so the cost of the material for the sides is 6[2(wh) + 2(2wh)]. The total cost is therefore

$$C = 10(2w^2) + 6[2(wh) + 2(2wh)] = 20w^2 + 36wh$$

To express *C* as a function of *w* alone, we need to eliminate *h* and we do so by using the fact that the volume is  $10 \text{ m}^3$ . Thus

w(2w)h = 10

 $h = \frac{10}{2w^2} = \frac{5}{w^2}$ 

which gives

Substituting this into the expression for *C*, we have

$$C = 20w^2 + 36w\left(\frac{5}{w^2}\right) = 20w^2 + \frac{180}{w}$$

100

0

Therefore the equation

$$C(w) = 20w^2 + \frac{180}{w} \qquad w >$$

expresses C as a function of w.

**EXAMPLE 6** Find the domain of each function.

(a) 
$$f(x) = \sqrt{x+2}$$
 (b)  $g(x) = \frac{1}{x^2 - x}$ 

In setting up applied functions as in Example 5, it may be useful to review the principles of problem solving as discussed on page 98, particularly *Step 1: Understand the Problem*.



2w

FIGURE 12



T

#### **Domain Convention**

If a function is given by a formula and the domain is not stated explicitly, the convention is that the domain is the set of all numbers for which the formula makes sense and defines a real number.



(a) This curve represents a function.



(b) This curve doesn't represent a function.



#### **SOLUTION**

(a) Because the square root of a negative number is not defined (as a real number), the domain of *f* consists of all values of *x* such that  $x + 2 \ge 0$ . This is equivalent to  $x \ge -2$ , so the domain is the interval  $[-2, \infty)$ .

(b) Since

$$g(x) = \frac{1}{x^2 - x} = \frac{1}{x(x - 1)}$$

and division by 0 is not allowed, we see that g(x) is not defined when x = 0 or x = 1. Thus the domain of g is

$$\{x \mid x \neq 0, x \neq 1\}$$

which could also be written in interval notation as

$$(-\infty, 0) \cup (0, 1) \cup (1, \infty)$$

The graph of a function is a curve in the *xy*-plane. But the question arises: which curves in the *xy*-plane are graphs of functions? This is answered by the following test.

**The Vertical Line Test** A curve in the *xy*-plane is the graph of a function of *x* if and only if no vertical line intersects the curve more than once.

The reason for the truth of the Vertical Line Test can be seen in Figure 13. If each vertical line x = a intersects a curve only once, at (a, b), then exactly one function value is defined by f(a) = b. But if a line x = a intersects the curve twice, at (a, b) and (a, c), then the curve can't represent a function because a function can't assign two different values to a.

For example, the parabola  $x = y^2 - 2$  shown in Figure 14(a) is not the graph of a function of x because, as you can see, there are vertical lines that intersect the parabola twice. The parabola, however, does contain the graphs of *two* functions of x. Notice that the equation  $x = y^2 - 2$  implies  $y^2 = x + 2$ , so  $y = \pm \sqrt{x + 2}$ . Thus the upper and lower halves of the parabola are the graphs of the functions  $f(x) = \sqrt{x + 2}$  [from Example 6(a)] and  $g(x) = -\sqrt{x + 2}$ . [See Figures 14(b) and (c).]

We observe that if we reverse the roles of x and y, then the equation  $x = h(y) = y^2 - 2$ does define x as a function of y (with y as the independent variable and x as the dependent variable) and the parabola now appears as the graph of the function h.



### Piecewise Defined Functions

The functions in the following four examples are defined by different formulas in different parts of their domains. Such functions are called **piecewise defined functions**. **EXAMPLE 7** A function *f* is defined by

$$f(x) = \begin{cases} 1 - x & \text{if } x \le -1 \\ x^2 & \text{if } x > -1 \end{cases}$$

Evaluate f(-2), f(-1), and f(0) and sketch the graph.

**SOLUTION** Remember that a function is a rule. For this particular function the rule is the following: First look at the value of the input *x*. If it happens that  $x \le -1$ , then the value of f(x) is 1 - x. On the other hand, if x > -1, then the value of f(x) is  $x^2$ .

```
Since -2 \le -1, we have f(-2) = 1 - (-2) = 3.
Since -1 \le -1, we have f(-1) = 1 - (-1) = 2.
Since 0 > -1, we have f(0) = 0^2 = 0.
```

How do we draw the graph of f? We observe that if  $x \le -1$ , then f(x) = 1 - x, so the part of the graph of f that lies to the left of the vertical line x = -1 must coincide with the line y = 1 - x, which has slope -1 and y-intercept 1. If x > -1, then  $f(x) = x^2$ , so the part of the graph of f that lies to the right of the line x = -1 must coincide with the graph of  $y = x^2$ , which is a parabola. This enables us to sketch the graph in Figure 15. The solid dot indicates that the point (-1, 2) is included on the graph; the open dot indicates that the point (-1, 1) is excluded from the graph.

The next example of a piecewise defined function is the absolute value function. Recall that the **absolute value** of a number a, denoted by |a|, is the distance from a to 0 on the real number line. Distances are always positive or 0, so we have

$$|a| \ge 0$$
 for every number a

For example,

$$|3| = 3$$
  $|-3| = 3$   $|0| = 0$   $|\sqrt{2} - 1| = \sqrt{2} - 1$   $|3 - \pi| = \pi - 3$ 

In general, we have

$$|a| = a$$
 if  $a \ge 0$   
 $|a| = -a$  if  $a < 0$ 

(Remember that if *a* is negative, then -a is positive.)

**EXAMPLE 8** Sketch the graph of the absolute value function f(x) = |x|. SOLUTION From the preceding discussion we know that

$$|x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

Using the same method as in Example 7, we see that the graph of f coincides with the line y = x to the right of the y-axis and coincides with the line y = -x to the left of the y-axis (see Figure 16).





For a more extensive review of absolute values, see Appendix A.





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Point-slope form of the equation of a line:

 $y - y_1 = m(x - x_1)$ 

See Appendix B.

**EXAMPLE 9** Find a formula for the function *f* graphed in Figure 17.

**SOLUTION** The line through (0, 0) and (1, 1) has slope m = 1 and y-intercept b = 0, so its equation is y = x. Thus, for the part of the graph of f that joins (0, 0) to (1, 1), we have

$$f(x) = x \qquad \text{if } 0 \le x \le 1$$

The line through (1, 1) and (2, 0) has slope m = -1, so its point-slope form is

$$y - 0 = (-1)(x - 2)$$
 or  $y = 2 - x$ 

So we have

 $f(x) = 2 - x \qquad \text{if } 1 < x \le 2$ 

We also see that the graph of f coincides with the *x*-axis for x > 2. Putting this information together, we have the following three-piece formula for f:

$$f(x) = \begin{cases} x & \text{if } 0 \le x \le 1\\ 2 - x & \text{if } 1 < x \le 2\\ 0 & \text{if } x > 2 \end{cases}$$

**EXAMPLE 10** In Example C at the beginning of this section we considered the cost C(w) of mailing a large envelope with weight w. In effect, this is a piecewise defined function because, from the table of values on page 13, we have

$$C(w) = \begin{cases} 0.98 & \text{if } 0 < w \le 1\\ 1.19 & \text{if } 1 < w \le 2\\ 1.40 & \text{if } 2 < w \le 3\\ 1.61 & \text{if } 3 < w \le 4\\ \vdots \end{cases}$$

The graph is shown in Figure 18. You can see why functions similar to this one are called **step functions**—they jump from one value to the next. Such functions will be studied in Chapter 2.

## Symmetry

If a function f satisfies f(-x) = f(x) for every number x in its domain, then f is called an **even function**. For instance, the function  $f(x) = x^2$  is even because

$$f(-x) = (-x)^2 = x^2 = f(x)$$

The geometric significance of an even function is that its graph is symmetric with respect to the *y*-axis (see Figure 19). This means that if we have plotted the graph of *f* for  $x \ge 0$ , we obtain the entire graph simply by reflecting this portion about the *y*-axis.

If f satisfies f(-x) = -f(x) for every number x in its domain, then f is called an **odd** function. For example, the function  $f(x) = x^3$  is odd because

$$f(-x) = (-x)^3 = -x^3 = -f(x)$$





FIGURE 19 An even function



FIGURE 20 An odd function

The graph of an odd function is symmetric about the origin (see Figure 20). If we already have the graph of f for  $x \ge 0$ , we can obtain the entire graph by rotating this portion through 180° about the origin.

**EXAMPLE 11** Determine whether each of the following functions is even, odd, or neither even nor odd.

(a) 
$$f(x) = x^5 + x$$
 (b)  $g(x) = 1 - x^4$  (c)  $h(x) = 2x - x^2$ 

SOLUTION

(a)

$$= -x^5 - x = -(x^5 + x)$$
  
 $= -f(x)$ 

 $f(-x) = (-x)^5 + (-x) = (-1)^5 x^5 + (-x)$ 

Therefore f is an odd function.

(b) 
$$g(-x) = 1 - (-x)^4 = 1 - x^4 = g(x)$$

So g is even.

(c) 
$$h(-x) = 2(-x) - (-x)^2 = -2x - x^2$$

Since  $h(-x) \neq h(x)$  and  $h(-x) \neq -h(x)$ , we conclude that *h* is neither even nor odd.

The graphs of the functions in Example 11 are shown in Figure 21. Notice that the graph of h is symmetric neither about the *y*-axis nor about the origin.



## Increasing and Decreasing Functions

The graph shown in Figure 22 rises from *A* to *B*, falls from *B* to *C*, and rises again from *C* to *D*. The function *f* is said to be increasing on the interval [a, b], decreasing on [b, c], and increasing again on [c, d]. Notice that if  $x_1$  and  $x_2$  are any two numbers between *a* and *b* with  $x_1 < x_2$ , then  $f(x_1) < f(x_2)$ . We use this as the defining property of an increasing function.



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A function *f* is called **increasing** on an interval *I* if

 $f(x_1) < f(x_2)$  whenever  $x_1 < x_2$  in I

It is called **decreasing** on *I* if

 $f(x_1) > f(x_2)$  whenever  $x_1 < x_2$  in I

In the definition of an increasing function it is important to realize that the inequality  $f(x_1) < f(x_2)$  must be satisfied for *every* pair of numbers  $x_1$  and  $x_2$  in I with  $x_1 < x_2$ . You can see from Figure 23 that the function  $f(x) = x^2$  is decreasing on the interval

 $(-\infty, 0]$  and increasing on the interval  $[0, \infty)$ .

# **1.1 EXERCISES**

- 1. If  $f(x) = x + \sqrt{2 x}$  and  $g(u) = u + \sqrt{2 u}$ , is it true that f = g?
- **2.** If

$$f(x) = \frac{x^2 - x}{x - 1}$$
 and  $g(x) = x$ 

is it true that f = g?

- **3.** The graph of a function *f* is given.
  - (a) State the value of f(1).
  - (b) Estimate the value of f(-1).
  - (c) For what values of x is f(x) = 1?
  - (d) Estimate the value of x such that f(x) = 0.
  - (e) State the domain and range of f.
  - (f) On what interval is f increasing?



4. The graphs of f and g are given.



- (a) State the values of f(-4) and g(3).
- (b) For what values of x is f(x) = g(x)?

- (c) Estimate the solution of the equation f(x) = -1.
- (d) On what interval is f decreasing?
- (e) State the domain and range of f.
- (f) State the domain and range of g.
- 5. Figure 1 was recorded by an instrument operated by the California Department of Mines and Geology at the University Hospital of the University of Southern California in Los Angeles. Use it to estimate the range of the vertical ground acceleration function at USC during the Northridge earthquake.
- **6.** In this section we discussed examples of ordinary, everyday functions: Population is a function of time, postage cost is a function of weight, water temperature is a function of time. Give three other examples of functions from everyday life that are described verbally. What can you say about the domain and range of each of your functions? If possible, sketch a rough graph of each function.

**7–10** Determine whether the curve is the graph of a function of x. If it is, state the domain and range of the function.



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- **11.** Shown is a graph of the global average temperature *T* during the 20th century. Estimate the following.
  - (a) The global average temperature in 1950
  - (b) The year when the average temperature was 14.2°C
  - (c) The year when the temperature was smallest; the year it was largest
  - (d) The range of T



Source: Adapted from Globe and Mail [Toronto], 5 Dec. 2009. Print.

- **12.** Trees grow faster and form wider rings in warm years and grow more slowly and form narrower rings in cooler years. The figure shows ring widths of a Siberian pine from 1500 to 2000.
  - (a) What is the range of the ring width function?
  - (b) What does the graph tend to say about the temperature of the earth? Does the graph reflect the volcanic eruptions of the mid-19th century?



Source: Adapted from G. Jacoby et al., "Mongolian Tree Rings and 20th-Century Warming," Science 273 (1996): 771–73.

- **13.** You put some ice cubes in a glass, fill the glass with cold water, and then let the glass sit on a table. Describe how the temperature of the water changes as time passes. Then sketch a rough graph of the temperature of the water as a function of the elapsed time.
- 14. Three runners compete in a 100-meter race. The graph depicts the distance run as a function of time for each runner. Describe in words what the graph tells you about this race. Who won the race? Did each runner finish the race?



- **15.** The graph shows the power consumption for a day in September in San Francisco. (*P* is measured in megawatts; *t* is measured in hours starting at midnight.)
  - (a) What was the power consumption at 6 AM? At 6 PM?
  - (b) When was the power consumption the lowest? When was it the highest? Do these times seem reasonable?



- **16.** Sketch a rough graph of the number of hours of daylight as a function of the time of year.
- **17.** Sketch a rough graph of the outdoor temperature as a function of time during a typical spring day.
- **18.** Sketch a rough graph of the market value of a new car as a function of time for a period of 20 years. Assume the car is well maintained.
- **19.** Sketch the graph of the amount of a particular brand of coffee sold by a store as a function of the price of the coffee.
- **20.** You place a frozen pie in an oven and bake it for an hour. Then you take it out and let it cool before eating it. Describe how the temperature of the pie changes as time passes. Then sketch a rough graph of the temperature of the pie as a function of time.
- **21.** A homeowner mows the lawn every Wednesday afternoon. Sketch a rough graph of the height of the grass as a function of time over the course of a four-week period.
- **22.** An airplane takes off from an airport and lands an hour later at another airport, 400 miles away. If *t* represents the time in minutes since the plane has left the terminal building, let x(t) be the horizontal distance traveled and y(t) be the altitude of the plane.
  - (a) Sketch a possible graph of x(t).
  - (b) Sketch a possible graph of y(t).

- (c) Sketch a possible graph of the ground speed.
- (d) Sketch a possible graph of the vertical velocity.
- 23. Temperature readings T (in °F) were recorded every two hours from midnight to 2:00 PM in Atlanta on June 4, 2013. The time t was measured in hours from midnight.

	t	0	2	4	6	8	10	12	14
ĺ	Т	74	69	68	66	70	78	82	86

- (a) Use the readings to sketch a rough graph of *T* as a function of *t*.
- (b) Use your graph to estimate the temperature at 9:00 AM.
- **24.** Researchers measured the blood alcohol concentration (BAC) of eight adult male subjects after rapid consumption of 30 mL of ethanol (corresponding to two standard alcoholic drinks). The table shows the data they obtained by averaging the BAC (in g/dL) of the eight men.
  - (a) Use the readings to sketch the graph of the BAC as a function of *t*.
  - (b) Use your graph to describe how the effect of alcohol varies with time.

t (hours)	BAC	t (hours)	BAC
0	0	1.75	0.022
0.2	0.025	2.0	0.018
0.5	0.041	2.25	0.015
0.75	0.040	2.5	0.012
1.0	0.033	3.0	0.007
1.25	0.029	3.5	0.003
1.5	0.024	4.0	0.001

Source: Adapted from P. Wilkinson et al., "Pharmacokinetics of Ethanol after Oral Administration in the Fasting State," *Journal of Pharmacokinetics and Biopharmaceutics* 5 (1977): 207–24.

- **25.** If  $f(x) = 3x^2 x + 2$ , find f(2), f(-2), f(a), f(-a), f(a + 1), 2f(a), f(2a),  $f(a^2)$ ,  $[f(a)]^2$ , and f(a + h).
- **26.** A spherical balloon with radius *r* inches has volume  $V(r) = \frac{4}{3}\pi r^3$ . Find a function that represents the amount of air required to inflate the balloon from a radius of *r* inches to a radius of r + 1 inches.

**27–30** Evaluate the difference quotient for the given function. Simplify your answer.

h

**27.** 
$$f(x) = 4 + 3x - x^2$$
,  $\frac{f(3+h) - f(3)}{h}$   
**28.**  $f(x) = x^3$ ,  $\frac{f(a+h) - f(a)}{h}$ 

**29.** 
$$f(x) = \frac{1}{x}$$
,  $\frac{f(x) - f(a)}{x - a}$ 

**30.** 
$$f(x) = \frac{x+3}{x+1}, \qquad \frac{f(x) - f(1)}{x-1}$$

**31–37** Find the domain of the function.

<b>31.</b> $f(x) = \frac{x+4}{x^2-9}$	<b>32.</b> $f(x) = \frac{2x^3 - 5}{x^2 + x - 6}$
<b>33.</b> $f(t) = \sqrt[3]{2t-1}$	<b>34.</b> $g(t) = \sqrt{3-t} - \sqrt{2+t}$
<b>35.</b> $h(x) = \frac{1}{\sqrt[4]{x^2 - 5x}}$	<b>36.</b> $f(u) = \frac{u+1}{1+\frac{1}{1$
<b>37.</b> $F(p) = \sqrt{2 - \sqrt{p}}$	u + 1

**38.** Find the domain and range and sketch the graph of the function  $h(x) = \sqrt{4 - x^2}$ .

**39–40** Find the domain and sketch the graph of the function.

**39.** 
$$f(x) = 1.6x - 2.4$$
 **40.**  $g(t) = \frac{t^2 - 1}{t + 1}$ 

**41–44** Evaluate f(-3), f(0), and f(2) for the piecewise defined function. Then sketch the graph of the function.

$$\begin{array}{l} \textbf{41.} f(x) = \begin{cases} x+2 & \text{if } x < 0\\ 1-x & \text{if } x \ge 0 \end{cases} \\ \textbf{42.} f(x) = \begin{cases} 3-\frac{1}{2}x & \text{if } x < 2\\ 2x-5 & \text{if } x \ge 2 \end{cases} \\ \textbf{43.} f(x) = \begin{cases} x+1 & \text{if } x \leqslant -1\\ x^2 & \text{if } x > -1 \end{cases} \\ \textbf{44.} f(x) = \begin{cases} -1 & \text{if } x \leqslant 1\\ 7-2x & \text{if } x > 1 \end{cases} \end{cases}$$

**45–50** Sketch the graph of the function.

**45.** f(x) = x + |x| **46.** f(x) = |x + 2| 

 **47.** g(t) = |1 - 3t| **48.** h(t) = |t| + |t + 1| 

 **49.**  $f(x) = \begin{cases} |x| & \text{if } |x| \le 1\\ 1 & \text{if } |x| > 1 \end{cases}$  **50.** g(x) = ||x| - 1| 

**51–56** Find an expression for the function whose graph is the given curve.

- **51.** The line segment joining the points (1, -3) and (5, 7)
- **52.** The line segment joining the points (-5, 10) and (7, -10)
- **53.** The bottom half of the parabola  $x + (y 1)^2 = 0$
- **54.** The top half of the circle  $x^2 + (y 2)^2 = 4$



**57–61** Find a formula for the described function and state its domain.

- **57.** A rectangle has perimeter 20 m. Express the area of the rectangle as a function of the length of one of its sides.
- **58.** A rectangle has area  $16 \text{ m}^2$ . Express the perimeter of the rectangle as a function of the length of one of its sides.
- **59.** Express the area of an equilateral triangle as a function of the length of a side.
- **60.** A closed rectangular box with volume 8 ft<sup>3</sup> has length twice the width. Express the height of the box as a function of the width.
- **61.** An open rectangular box with volume 2 m<sup>3</sup> has a square base. Express the surface area of the box as a function of the length of a side of the base.
- **62.** A Norman window has the shape of a rectangle surmounted by a semicircle. If the perimeter of the window is 30 ft, express the area *A* of the window as a function of the width *x* of the window.



**63.** A box with an open top is to be constructed from a rectangular piece of cardboard with dimensions 12 in. by 20 in. by cutting out equal squares of side *x* at each corner and then folding up the sides as in the figure. Express the volume *V* of the box as a function of *x*.



- **64.** A cell phone plan has a basic charge of \$35 a month. The plan includes 400 free minutes and charges 10 cents for each additional minute of usage. Write the monthly cost *C* as a function of the number *x* of minutes used and graph *C* as a function of *x* for  $0 \le x \le 600$ .
- **65.** In a certain state the maximum speed permitted on freeways is 65 mi/h and the minimum speed is 40 mi/h. The fine for violating these limits is \$15 for every mile per hour above the maximum speed or below the minimum speed. Express the amount of the fine *F* as a function of the driving speed *x* and graph F(x) for  $0 \le x \le 100$ .
- **66.** An electricity company charges its customers a base rate of \$10 a month, plus 6 cents per kilowatt-hour (kWh) for the first 1200 kWh and 7 cents per kWh for all usage over 1200 kWh. Express the monthly cost *E* as a function of the amount *x* of electricity used. Then graph the function *E* for  $0 \le x \le 2000$ .
- **67.** In a certain country, income tax is assessed as follows. There is no tax on income up to \$10,000. Any income over \$10,000 is taxed at a rate of 10%, up to an income of \$20,000. Any income over \$20,000 is taxed at 15%.
  - (a) Sketch the graph of the tax rate *R* as a function of the income *I*.
  - (b) How much tax is assessed on an income of \$14,000? On \$26,000?
  - (c) Sketch the graph of the total assessed tax *T* as a function of the income *I*.
- **68.** The functions in Example 10 and Exercise 67 are called *step functions* because their graphs look like stairs. Give two other examples of step functions that arise in everyday life.

**69–70** Graphs of f and g are shown. Decide whether each function is even, odd, or neither. Explain your reasoning.



- **71.** (a) If the point (5, 3) is on the graph of an even function, what other point must also be on the graph?
  - (b) If the point (5, 3) is on the graph of an odd function, what other point must also be on the graph?
- **72.** A function *f* has domain [-5, 5] and a portion of its graph is shown.
  - (a) Complete the graph of f if it is known that f is even.
  - (b) Complete the graph of f if it is known that f is odd.



**73–78** Determine whether f is even, odd, or neither. If you have a graphing calculator, use it to check your answer visually.

**73.** 
$$f(x) = \frac{x}{x^2 + 1}$$
 **74.**  $f(x) = \frac{x^2}{x^4 + 1}$ 

**75.** 
$$f(x) = \frac{x}{x+1}$$
  
**76.**  $f(x) = x |x|$   
**77.**  $f(x) = 1 + 3x^2 - x^4$   
**78.**  $f(x) = 1 + 3x^3 - x^5$ 

- **79.** If f and g are both even functions, is f + g even? If f and g are both odd functions, is f + g odd? What if f is even and g is odd? Justify your answers.
- **80.** If *f* and *g* are both even functions, is the product *fg* even? If *f* and *g* are both odd functions, is *fg* odd? What if *f* is even and *g* is odd? Justify your answers.

## **1.2** Mathematical Models: A Catalog of Essential Functions

A **mathematical model** is a mathematical description (often by means of a function or an equation) of a real-world phenomenon such as the size of a population, the demand for a product, the speed of a falling object, the concentration of a product in a chemical reaction, the life expectancy of a person at birth, or the cost of emission reductions. The purpose of the model is to understand the phenomenon and perhaps to make predictions about future behavior.

Figure 1 illustrates the process of mathematical modeling. Given a real-world problem, our first task is to formulate a mathematical model by identifying and naming the independent and dependent variables and making assumptions that simplify the phenomenon enough to make it mathematically tractable. We use our knowledge of the physical situation and our mathematical skills to obtain equations that relate the variables. In situations where there is no physical law to guide us, we may need to collect data (either from a library or the Internet or by conducting our own experiments) and examine the data in the form of a table in order to discern patterns. From this numerical representation of a function we may wish to obtain a graphical representation by plotting the data. The graph might even suggest a suitable algebraic formula in some cases.





The modeling process

The second stage is to apply the mathematics that we know (such as the calculus that will be developed throughout this book) to the mathematical model that we have formulated in order to derive mathematical conclusions. Then, in the third stage, we take those mathematical conclusions and interpret them as information about the original real-world phenomenon by way of offering explanations or making predictions. The final step is to test our predictions by checking against new real data. If the predictions don't compare well with reality, we need to refine our model or to formulate a new model and start the cycle again.

A mathematical model is never a completely accurate representation of a physical situation—it is an *idealization*. A good model simplifies reality enough to permit math-